

Film
Bachelor of Fine Arts
2024-2025

VISUAL ARTS DEPARTMENT

Melvin K. West Fine Arts Center
(509) 527-2180

An individual with this degree may be employed in a variety of areas such as:

- Director: Guides the entire filmmaking process, from pre-production to post-production.
- Cinematographer: Operates the camera and creates the film's visual style.
- Screenwriter: Writes scripts for films, TV shows, and other media.
- Documentary filmmaker: Produce films that change the world.
- Production designer: Designs the sets, costumes, and props for a film.
- Editor: Assembles the footage shot into a finished film.
- Previs artist: Helps plan out what a scene is going to look like, especially for animations.
- Sound designer: Creates and edits the sound for a film.
- First assistant director: Assists the director in managing the production on set.
- Production coordinator: Organizes and coordinates the logistics of a film shoot.
- Casting director: Selects actors for roles in a film.
- Grip: Sets up and operates lighting and rigging equipment.
- Gaffer: Head electrician responsible for the lighting on set.
- Script supervisor: Ensures continuity and script accuracy during filming.
- Storyboard artist: Creates visual representations of key scenes in the script.
- Visual effects artist: Creates or manipulates digital imagery for films.
- Colorist: Corrects and enhances the color of the film footage.
- Film festival programmer: Selects films for film festivals.
- Film critic: Writes and analyzes reviews of films.
- Film professor: Teaches film studies courses at universities.
- Owner/operator of a production company
- Artist and content creator

Job Outlook: According to the Bureau of Labor Statistics (BLS), “employment of film and video editors and camera operators is projected to grow 7 percent from 2022 to 2032, faster than average for all occupations.” Internet streaming only platforms are likely to increase. With this growth, it may lead to more work for editors and cameraman operators. (See www.bls.gov) For Producers and Directors, the BLS states that the “employment is projected to grow 7 percent from 2022 to 2032, much faster than average for all occupations.” (See www.bls.gov)

Earnings: In their May 2022 salary survey, the Bureau of Labor Statistics reports film and video editors earned a median annual wage of \$63,520, and Television, video and film camera operators and editors earned a median wage of \$62,420. (See www.bls.gov) According to BLS, the 2022 median pay for producers and directors was \$85,320 (See www.bls.gov)

Note: All B.F.A. majors are required to participate in a portfolio presentation/show and have a comprehensive capstone experience called a senior project. See bulletin for more information.

Websites

[Walla Walla University](http://www.wallawalla.edu)

Department of Visual Arts

Faculty

Chair / Academic Advisor

[Joel Libby](#)

[Brent Bergherm](#)

[Jerry Hartman](#)

Additional Sources:

Talk to successful professionals in your general interest area

TOTAL CREDITS REQUIRED: 192 cr. GENERAL STUDIES REQUIREMENTS: 72-81 cr. [See the Undergraduate Bulletin for Details](#)

The chart below details one suggested path a student may take to complete a bachelor's of fine art degree in Film.

Freshman

Fall Courses	Hours	Winter Courses	Hours	Spring Courses	Hours
Creative Foundations I (VIS101)	4	Creative Foundations II (VIS102)	4	Creative Foundations III (VIS103) Core III (VIS113)	4 4
Core I (VIS111)	4	Core II (VIS112)	4		
College Writing I(ENGL 121)	3	College Writing II(ENGL 122)	3	General Studies/General Elective	8
Essentials of Filmmaking (VISF 135)	4	General Studies	5		
PE	1				
Total	16	Total	16	Total	16

Sophomore

Fall Courses	Hours	Winter Courses	Hours	Spring Courses	Hours
Screenwriting (FLTV 205)	4	Art History II (ART325)	3	Art History III (ART326)	3
Art Studio (VIS250)	4	General Studies/General Electives	5	Art Studio (VIZ250)	4
		Art Studio (VIS250)	4	Art Production (VIS272)	4
Research Writing (ENGL 223)	3	Cinematography and Post Production (VISF 240)	4	Directing Creative Projects (VIS271)	4
General Studies/General Electives	5				
Total	16	Total	16	Total	15

Junior

Fall Courses	Hours	Winter Courses	Hours	Spring Courses	Hours
Hist. of World Art (ART 324)	3			Audio Production (FLTV 333)	4
Art Studio (VIS250)	4	General Studies/General Electives	12		
Game, Interactive, and VR Storytelling (VISF 425)	4			Portfolio Design (VIS453)	4
		Cognate Course	4	General Studies/General Electives	8
General Studies/General Electives	5				
Total	16	Total	16	Total	16

Senior

Fall Courses	Hours	Winter Courses	Hours	Spring Courses	Hours
Senior Art Studio	4	Senior Art Studio	4	Senior Art Studio	4
Cognate Course	4	Cognate course	4	Cognate course	4
General Studies	5	General Studies	4	General Studies/General Electives	8
Major Elective	4	Major Elective	4		
Total	17	Total	16		16

